VQEG NORM Overview + Updates on Spatial Information/Temporal Information Indicators

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... and many others

Overview — **Project Introduction**

VQEG No Reference Metrics (NORM)

Activities:

- NR Metric Development—What Is Our Design Goal?
 - Lead: Margaret Pinson
 - Evaluation of various NR metrics on different datasets
 - Lots of resources
- SI and TI Clarification
 - Lead: Werner Robitza
 - \circ Update of spatiotemporal complexity indicators (\leftarrow will give more info on this)
 - <u>Meeting minutes</u>
- Video Quality Metadata Standard
 - Lead: Ioannis Katsavounidis
 - Provide quality-related metadata in video sequences
 - Motivation document
 - <u>Meeting minutes</u>
 - Metadata proposal (T.35 metadata payload)

SI/TI Overview

- Defined in ITU-T Rec. P.910
- Classify spatiotemporal complexity of video sequences
- Definitions:
 - SI: Standard deviation of Sobel-filtered image
 - TI: A basic motion difference feature for adjacent frames

 $SI = max_{time} \big\{ stdspace [Sobel(Fn)] \big\}$

 $M_n(i,j) = F_n(i,j) - F_{n-1}(i,j)$



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Overview: VQEG Updates to SI/TI Functions

• Make SI/TI future-proof:

- Harmonize existing implementations wrt. handling of edges and full/limited range conversions
- Handle content > 8 Bit per channel
- Handle HDR content
- Provide an update for ITU-T Rec. P.910
- Provide an even better encoding complexity metric:
 - Enhance SI/TI with basic motion compensation features
 - Ioannis/Cosmin from Meta will publish code to perform motion estimation analysis
 - Generic method to remove impact of content features that can be easily predicted with little information overhead → should give more accurate results

Activities so far

- Monthly meetings, open for everyone (link at VQEG website)
- Previous meeting notes:
 - o <u>https://docs.google.com/document/d/1pjAJet6YMznf1pPZ_5Xp0L3UiJvCh78x2LRIHvKApro/edit</u>
- New software developed:
 - Main code written by Werner, additional input on HDR conversion functions from Lukas Krasula
 - Code is written in Python (slow, but ongoing activity to multi-thread)
 - Moved to VQEG organization now: <u>https://github.com/VQEG/siti-tools</u>
 - \circ $\,$ Tests included for SDR, HDR content $\,$
 - Legacy branch for old version of code
- Evaluations of old vs. new scores and others:
 - <u>https://github.com/slhck/siti-evaluation</u>
 - Various data, scripts and plots to reproduce analyses
- Writing of ITU-T Rec. P.910 recommendation update
 - <u>https://docs.google.com/document/d/1pGqvifcoYk_nZ33Q-xnbOMTzQl4wpwgS/edit#heading=h.s8a3itid4k6q</u>
 - Please add your suggestions!



Further Contents

- New vs. old SI/TI, brief comparison
- Analysis of resolution dependency
- Analysis of compression efficiency
- P.910 updates

New vs. old SI/TI

https://github.com/slhck/siti-evaluation/tree/master/analyze-siti-new-vs-legacy

Evaluation of new SI/TI

New vs. "legacy" SI/TI on AVT-VQDB-UHD1

10s, 2160p, 8-bit SDR

→ Values are lower due to shift to PQ domain



Evaluation of new SI/TI

New and old values for SDR for another set of sequences (Netflix Open Content)

Here, y-axis is normalized, so we see that the scores are basically the same.

Minor differences in scores may be related to "HDR-ness" of the content, especially for the Sparks sequence



Conclusion

- New SI operates the same way for SDR contents, just on a different scale
 - We did not want to change the underlying functionality here, just extend it for more use cases
 - So this makes sense and is a good result
- New SI gives about the same results for HDR10 compared to old
 - Goal achieved? For HDR10, values are already in PQ, so SI was expected to be the same

Resolution dependency

https://github.com/slhck/siti-evaluation/tree/master/analyze-siti-resolution

Caveat: SI Resolution Dependency

- The magnitude of SI intrinsically depends on the content resolution
- The gradients in the Sobel filter depend on the content itself
- With natural images, these gradients are not the same
- Compare e.g. Big Buck Bunny in 1080p vs 240p









Vegetables



Cutting Orange



- Spread of values depends on content properties
- Similar range for "smooth" images without many gradients (*Dancers*, *Vegetables, Cutting Orange*)
- Wide range for sports clips (*Surfing Sony, American Football*)
- Largest differentiation in *Big Buck Bunny*, which also retains the largest SI for the lowest resolution



Water Netflix

Intrinsic Resolution Dependency

- If there is little information to begin with, changing the resolution will not have a big impact
- Absolute range of SI across all resolutions depends on the absolute value of SI (e.g. for the 1080p resolution)
- Seems to be the case for the dataset
- Reasonable linear fit between avg. SI for 1080p variant, and range of all SI values across entire resolution set
- Differentiator is still the content type (here, e.g. more natural vs. CGI/gaming)



Conclusion

- Range of SI depends on
 - Original resolution
 - Absolute SI value of content
 - Content properties (smoothness/naturalness etc.)
- A compensation function would be nice so that we could compare SI across contents with different resolutions, but seems challenging to develop without analyzing a broad set of contents
- Suggestion to stick with what we have for now, and warn users not to compare across resolutions

Analysis of compression efficiency

https://github.com/slhck/siti-evaluation/tree/master/analyze-siti-vs-other-metrics

Compression Efficiency

- We want to understand how well a certain clip can be compressed
 - i.e., retain quality under lossy compression
 - Quality is defined subjectively or via instrumental metrics
- How well do SI/TI and other metrics explain this compressibility?
- Analysis from QoMEX 2021 paper:
 - Robitza, W., Rao Ramachandra Rao, R., Göring, S., & Raake, A. (2021). Impact of spatial and temporal information on video quality and compressibility. 2021 13th International Conference on Quality of Multimedia Experience, QoMEX 2021, 65–68.
 - Also gave presentation at VQEG meeting in June, 2021.
- Code and data are now open-sourced

Goals — Working Hypothesis

Videos with higher SI/TI should be harder to compress

Videos with higher SI/TI have lower quality when compressed under bitrate constraint

High SI/TI lead to lower quality and lower compressibility

Compressibility of a source == achievable quality under bitrate constraints

Quality == subjective or "objective" MOS



Pipeline



Compressibility Results



american_football_harmonic

bigbuck_bunny_8bit

cutting_orange_tuil

League_of_Legends-1

Moment_of_Intensity

surfing_sony_8bit

vegetables_tuil

water_netflix

Each SRC and codec have different compressibility scores

Note:

- Scores are normalized between 0 and 1 for this analysis (to be refined)
- Scores are based on MOS here

Examples:

- BBB is the easiest to compress, although used very often in tests
- Netflix Water sequence is the hardest

Correlation Results



- TI features have higher correlation with compressibility than SI features
- Minimum TI seems like a better correlated indicator than maximum TI
- Mean SI correlates better than min/max
- Criticality metric from Fenimore et al. (basically *log(SI × TI)*) has good correlation with compressibility

New Data

- Currently calculating additional explanatory metrics:
 - CRF-based content complexity indicator
 - VCA output / VCD from Hadi Amirpour, Vignesh V. Menon (see Presentation #105)
- Can implement any data source in the original analysis code
- Please share what you have, if you want something added

P.910 Updates

Existing Recommendation ITU-T Rec. P.910

- Current state:
 - Contains a description of how SI/TI can be used
 - Definition of Sobel operator
- Updated text:
 - <u>https://docs.google.com/document/d/1pGqvifcoYk_nZ33Q-xnbOMTzQl4wpwgS/edit#heading=</u> <u>h.s8a3itid4k6q</u>
 - Add SDR/HDR processing pipeline (pre- and post-processing steps)
 - Better description of edge cases, usage notes
 - Add bibliography for relevant research
- Planned to submit to ITU-T Study Group 12 meeting, deadline: 25 May 2022