

AVT-VQDB-UHD-2-HDR

An open 8K HDR source dataset
for video quality research

Dominik Keller, Thomas Goebel, Valentin
Siebenkees, Julius Prenzel, Alexander Raake

Audiovisual Technology Group
Technische Universität Ilmenau
Ilmenau, Germany



Audiovisual Technology Group
tu-ilmenau.de/en/mt-avt

LIFE IS FOR SHARE

Spring VQEG Meeting 2024

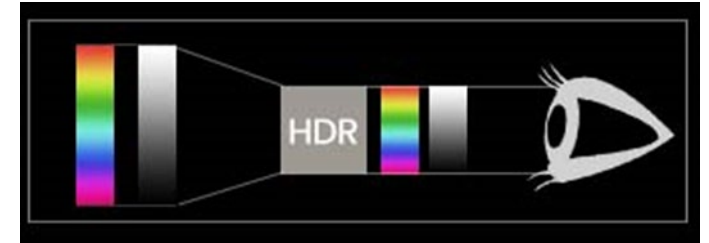
Motivation

- 8K HDR content increasingly available for consumers
- Video quality models
 - automatically measuring and ensuring quality
 - need for training data
- No extensive validation of models for 8K and HDR
- Open content for research very limited



Introduction

- UHD standards → improving perceived quality and immersion
- UHD-1 (4K) and UHD-2 (8K) enhance video clarity
- HDR increasing brightness and contrast for more natural images
- WCG with more, realistic, and vivid colors
- (HFR enabling smoother shots)
- Video quality models mimic human quality ratings
 - require reliable training data and many subjective ratings of a variety of sources
 - limited by codecs, color gamut, and resolution



State of the Art

- Several datasets consisting of SDR Full-HD and lower resolutions [20, 21, 22]
- After standardizing UHDTV [2], subjective assessment of SDR UHD-1 [23, 24, 25]
- SDR UHD-1 datasets [26, 27, 28, 29, 30]
- Limited number of SDR 8K datasets openly available [34, 35, 36]
- Even sparser number of HDR 8K stimuli publicly available [37, 38]
- Datasets of HDR 8K content available for purchase

Production of the Dataset

- Followed guidelines provided by Pinson et al. [40]
- Diversity
 - Subjects: actors with different skin tones, genders, ages; landscapes, objects
 - Lighting: soft light, directional lighting, artificial and natural light
- Camera settings: aperture and focal length, ISO settings for noise and contrast
- Shooting methods: tripod, DJI Ronin M Gimbal, handheld with neck strap
- Apertures F2.8 to F8, shutter speed 1/125 s, ND filters
- DaVinci Resolve for post production, selective noise reduction

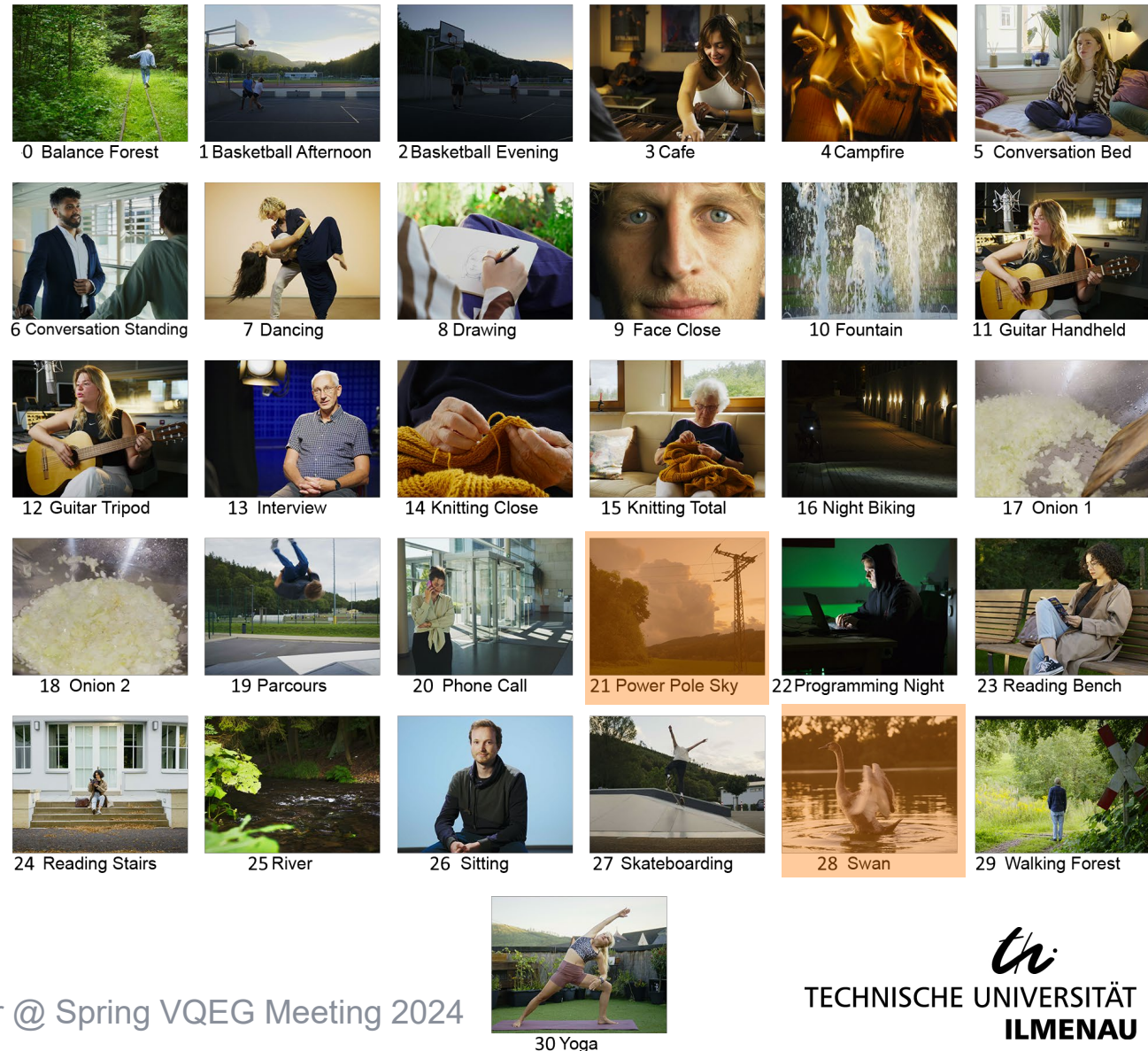
Dataset (1)

- Sources: Consists of 31 sources with unique IDs and names
- Indoor (16) and outdoor (15)
- Conversations, dancing, sports, portraits, cooking, nature shots, hobby activities, etc.
- Available at <https://github.com/Telecommunication-Telemedia-Assessment/AVT-VQDB-UHD-2-HDR>



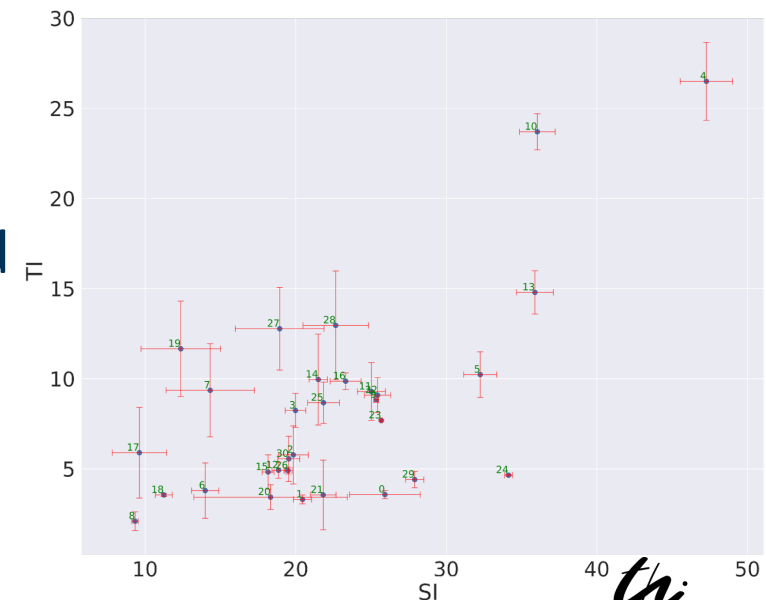
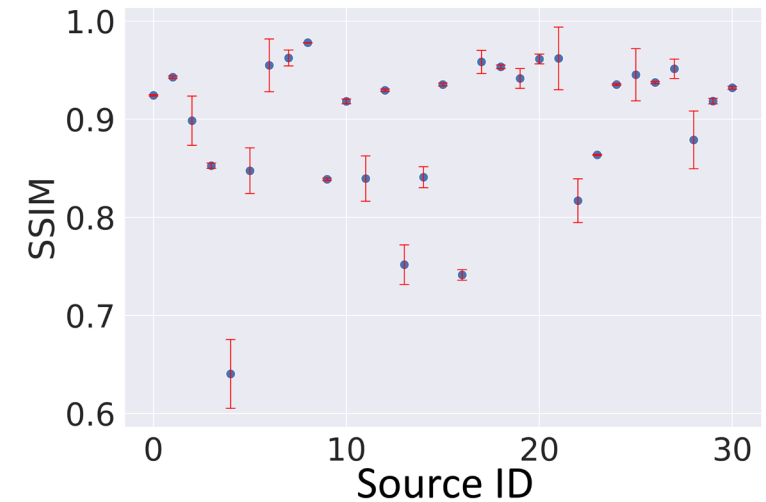
Dataset (2)

- Camera Nikon Z9, 35.9x23.9 CMOS
- Lens Nikkor Z 24-70mm f/2.8 S
- Rec. Res. 8256x5504 @ 59.94 fps
- Rec. Format NRW with N-LOG
- Source Res. 7680x4320 @ 59.94 fps
- Codec FFV1
- Length 15 s (IDs 21/28 only 11 s)
- Bit Depth 16 bit, Full Range
- Color Format RGBA 4:4:4
- Color Gamut BT.2020
- Transfer Func BT.2100 PQ for HDR
- Matrix Coeff. BT.2020 non-constant



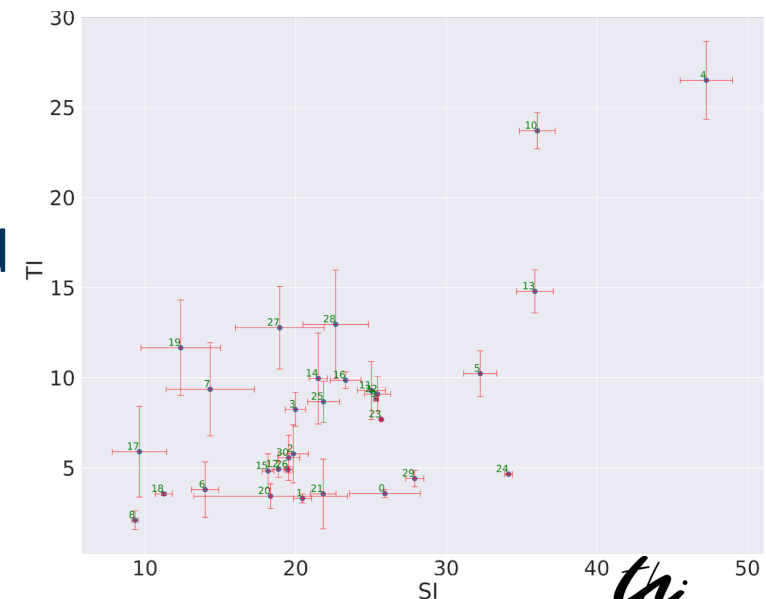
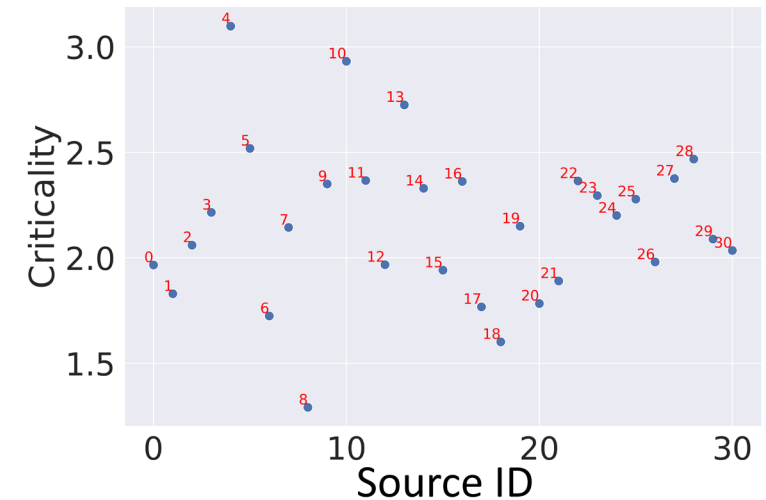
Analysis: Sharpness / Coding Complexity

- SI range 0 – 50, TI range 0 – 25
- TI influenced by noise, unbalanced distribution
- Scaling to 4K and upscaling to 8K for comparison
- PSNR and SSIM, high Pearson correlation of 0.93
- SSIM value range 0.8 to 0.9: 9 sequences,
 above 0.9: 19 sequences
- Criticality metric [18]: not all measures reached, hard to achieve high scores in UHD using natural content
- 8K resolution with added value, however, potential distortion through noise and scaling effects



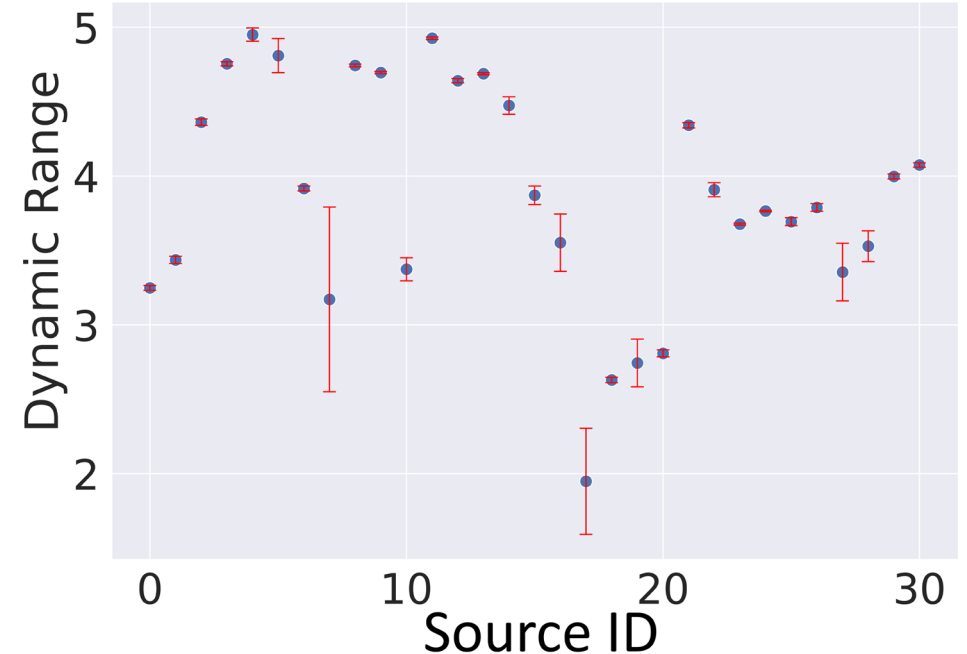
Analysis: Sharpness / Coding Complexity

- SI range 0 – 50, TI range 0 – 25
- TI influenced by noise, unbalanced distribution
- Scaling to 4K and upscaling to 8K for comparison
- PSNR and SSIM, high Pearson correlation of 0.93
- SSIM value range 0.8 to 0.9: 9 sequences,
above 0.9: 19 sequences
- Criticality metric [18]: not all measures reached, hard to achieve high scores in UHD using natural content
- 8K resolution with added value, however, potential distortion through noise and scaling effects



Analysis: HDR

- Dynamic range measured using metric DR [19]
- Conversion to Y and scaling to [0 – 1] range
- Signal mapped to 0.01 – 1000 cd/m²
- Exclusion of the 1% max and min values
- Max DR for range 0.01 – 1000 cd/m²: 5
- IDs 4, 11 use maximum DR
- IDs 17 and 18 with limited DR due to steam
- Dataset includes sources with varying DR, utilizing HDR standard efficiently



Conclusion and Outlook

- 8K HDR video dataset AVT-VQDB-UHD-2-HDR (3.3 TB)
- Dataset made publicly available for scientific usage:
<https://github.com/Telecommunication-Telemedia-Assessment/AVT-VQDB-UHD-2-HDR>
- Base for subjective tests and subsequent training and evaluation of video coding algorithms, quality models, and metrics
- Preliminary objective analysis indicates benefits of the dataset
- Subjective tests needed
- Contribution to open research in 8K HDR video quality

Thanks for your interest in
AVT-VQDB-UHD-2-HDR.

For exchange or information
contact dominik.keller@tu-ilmenau.de



Audiovisual Technology Group
tu-ilmenau.de/en/mt-avt

LIFE IS FOR SHARING.

QoMEX 2024



Sources (1)

- [2] ITU. Rec. ITU-R BT.2020-2: Parameter values for ultra-high definition television systems for production and international programme exchange. Rec. 2015.
- [18] C. Fenimore et al. "Perceptual effects of noise in digital video compression". In: SMPTE journal, 2000.
- [19] V. Hulusic et al. "Perceived dynamic range of HDR images". In: Eighth QoMEX. 2016.
- [20] H. Wang et al. "VideoSet: A large-scale compressed video quality dataset based on JND measurement". In: Journal of Visual Communication and Image Representation 46 (2017).
- [21] V. Hosu et al. "The Konstanz natural video database (KoNViD-1k)". In: Ninth QoMEX. 2017.
- [22] C. G. Bampis et al. LIVE Netflix Video Quality of Experience Database. 2016.
- [23] S. Bae et al. "Assessments of Subjective Video Quality on HEVC-Encoded 4K-UHD Video for Beyond-HDTV Broadcasting Services". In: IEEE Trans. on Br. 59.2 (2013).
- [24] G. Van Wallendael et al. "Perceptual quality of 4K-resolution video content compared to HD". In: 8th QoMEX. 2016.
- [25] J. Xu et al. "Research on Subjective Assessment Method of Ultra High Definition Video Quality". In: 4th World Congress on Software Engineering. 2013.
- [26] M. Cheon et al. "Subjective and objective quality assessment of compressed 4K UHD videos for immersive experience". In: IEEE Trans. on Circuits and Systems for Video Tech. 28.7 (2017).
- [27] L. Song et al. "The SJTU 4K video sequence dataset". In: Fifth QoMEX. 2013.
- [28] R. R. Ramachandra Rao et al. "AVT-VQDB-UHD-1: A Large Scale Video Quality Database for UHD-1". In: 2019 ISM. 2019.

Sources (2)

- [29] Y. Wang et al. “YouTube UGC Dataset for Video Compression Research”. In: 2019 MMSP. 2019.
- [30] A. Stergiou et al. “AdaPool: Exponential Adaptive Pooling for Information-Retaining Downsampling”. In: IEEE Transactions on Image Processing 32 (2023).
- [31] G. Chen et al. “HDR Video Reconstruction: A Coarse-To-Fine Network and a Real-World Benchmark Dataset”. In: ICCV. 2021.
- [32] L. Song et al. “The SJTU HDR Video Sequence Dataset”. In: QoMEX 2016. 2016.
- [33] Z. Shang et al. “A Study of Subjective and Objective Quality Assessment of HDR Videos”. In: IEEE Transactions on Image Processing 33 (2024).
- [34] W. Gao et al. “PP8K: A New Dataset for 8K UHD Video Compression and Processing”. In: IEEE MultiMedia (2023).
- [35] T. Al Shoura et al. “SEPE Dataset: 8K Video Sequences and Images for Analysis and Development”. In: Proceedings of the 14th Conference on ACM Multimedia Systems. New York, NY, USA, 2023.
- [36] B. Taraghi et al. “Multi-codec ultra high definition 8K MPEGDASH dataset”. In: Proc. of the 13th ACM Multimedia Systems Conference. Athlone, Ireland, 2022.
- [37] B. Kowalewsky et al. 8K Berlin Test Sequences. <https://www.hhi.fraunhofer.de/en/departments/vca/research-groups/video-coding-systems/8k-sequences.html>
- [38] Moc Filmmaker/Hoang Nguyen. R5 8K 30fps files. https://drive.google.com/drive/folders/1orh98TR0jyVYRVLGxAnZh7-1_9E3MNF-
- [40] M. H. Pinson et al. “Selecting scenes for 2D and 3D subjective video quality tests”. In: EURASIP J. on Image and Video Processing, 2013.